

ALGONA RECREATION DEPARTMENT

VOLLEYBALL RULES

GENERAL RULES

- **No spectators - no exceptions!** Due to the size of the gym, there is barely enough room for the players who are waiting to play.
- *League title* will be determined by win/loss record. A 2 way tie will be determined by record between the 2 teams involved. A 3 way tie will be drawn.
- All players must be 18 years old and out of high school to be eligible. No college volleyball players.
- Players must be listed on your official team roster prior to playing. Players may only appear on one roster. If they do appear on more than one roster the team they play with first will be considered their team for the remainder of the season.
- Rosters are final after your 3rd game and before your 4th.
- **Teams that are officiating must have a minimum of 3 people. One must be at the net and one in opposite corners.**

PLAYING RULES

1. A volley will determine service. After the first game the loser will serve.
2. Rally Scoring. Every service, except a replay results in a point.
 - If the **servicing** team wins the rally, it receives a point and continues to serve.
 - If the **receiving** team wins the rally, it receives a point and the ball for service.
 - **We play best of 3 games. First 2 games to 25, last game to 15. Must win by 2.**
3. Let serve. A serve which hits the net but goes over the net in between the vertical net standards is live and continues to be in play. A let serve cannot be contacted by the receiving team until it has completely crossed the net.
4. A team loses the service or wins the point if:
 - a) the ball touches the floor.
 - b) a player contacted the ball which was entirely above his/her opponents court, unless the contact was a legal block.
 - c) a player interferes with an opponent's play.
 - d) a player touches the ball twice consecutively or a team has played the ball more than three times consecutively, unless there is simultaneous contacts by teammates, simultaneous contacts by opposing players **or** one contact was an action to block.
 - e) the ball is held or pushed.

- f) the ball does not pass over the net between the vertical net standards. *The standards (poles and bases) are considered out of bounds, even though some parts may be within the playing area.*
 - g) a player **completely** crosses the center line when play is in progress with one or both feet.
 - h) the ball is spiked or blocked by a back row player in front of the attack line.
 - i) a served ball is contacted while it is completely above the top of the net. The top of the net means the top height of the net as it extends on into the receiving teams court. When any part falls below the net it may be directed back towards the opponent's court.
 - j) a player contacts the net while the ball is in play, unless the force of the ball by an opponent pushes the net into a player.
 - k) server steps on or over serving line.
 - l) **Coed rules only:** the ball crosses the net after more than 1 hit and one of those contacts was not made by a female player.
5. A ball touching the boundary line is considered *in bounds*.
 6. All backboards and ceiling obstructions are considered *out of bounds*.
 7. **National Federation of State High School Associations** Volleyball Rules will apply in all other situations not previously modified.

SPECIAL COED RULES

1. Teams may play with a minimum of 4, maximum 6 players. The number of women must be equal to or greater than the number of men. Teams must start game if 4 eligible players are present. Fewer than 4 eligible players will result in a forfeit. After 5 minutes from scheduled start time or end of game before, one game will be forfeited, after 10 minutes match will be complete forfeit if eligible team is not present.
2. At least one woman must be in the front line rotation during play.

SPECIAL WOMEN'S RULES

1. Teams may play with a minimum of 4, maximum 6 players. Fewer than 4 will result in a forfeit. Teams must start at scheduled time if 4 players are present. However, a 10 minute grace period will be allowed before the match is subject to complete forfeit. After 5 minutes one game will be forfeited and after 10 minutes the match will be forfeited.

